


Anastasia Karpova

FRONT-END ENGINEER

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PROFILE

Combining my software engineering background with my experience in a management role, I bring a valuable blend of technical expertise, analytical thinking, and interpersonal skills to the table. I am skilled in HTML, CSS, and JavaScript, with a strong foundation in React and responsive design. What sets me apart is my knowledge in machine learning and web design, which adds a unique touch to my approach in web development. My curiosity fuels my continuous learning, always keeping up with the latest technologies and best practices in the industry. Having lived and worked in various countries, I have gained an excellent cultural understanding and appreciation for diverse teams. I want to contribute my expertise and help create exceptional software solutions in my next career venture, in a team of like-minded people.

KEY COMPETENCIES

HTML

CSS

JavaScript

React

Next.js

Git

Strong interpersonal skills

Proactive and self-motivated

Critical thinking skills

PROFESSIONAL EXPERIENCE

Recipe Developer and Product Manager

Jan 2020 – Mar 2021

Plant Jammer — Copenhagen, Denmark

- Conducted in-depth market research to identify market trends and customer preferences, resulting in feature enhancements and a competitive edge in the market.
- Established and managed strong client relationships, ensuring customer satisfaction and fostering ongoing partnerships with key brands.

Deep Learning Software Engineer

Sep 2018 – Oct 2019

CLAAS E-Systems — Nivå, Denmark

- Researched and developed SOTA deep learning algorithms, using Python, TensorFlow, Docker, and an SSH connection to access our server.
- Presented the results to the team members and stakeholders of various backgrounds in a way that no one would feel left out.
- Worked in a SCRUM framework, with daily stand-ups, bi-weekly sprint planning, and retrospective sessions.

Computer Vision Intern

Sep 2018 – Oct 2019

Thales - Delft, the Netherlands

- Designed and developed an algorithm for detecting marine vessels in the port of Rotterdam by using Python and OpenCV library. Daily used CLI and git.

EDUCATION & CERTIFICATIONS

M.Sc. in Vision, Graphics and Interactive Systems

Aalborg University, 2016 – 2018

Course in UX and Graphic Design

Talent Garden/KEA, 2021 (6 weeks)

B.Sc. in Medialogy

Aalborg University, 2013 – 2016